

The assignment game: core, competitive equilibria and multiple partnership

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Outline

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 - Differences with the assignment game

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Coalitional TU games

A **coalitional game** with transferable utility is (N, v) , where

- $N = \{1, 2, \dots, n\}$ is the set of players and

- $v : 2^N \rightarrow \mathbb{R}$
 $S \mapsto v(S)$ is the characteristic function.

An imputation is a payoff vector $x = (x_1, x_2, \dots, x_n) \in \mathbb{R}^N$ that is

- Efficient: $\sum_{i \in N} x_i = v(N)$
- Individually rational: $x_i \geq v(i)$ for all $i \in N$.

Let $I(v)$ be the **set of imputations** of (N, v) and $I^*(v)$ be the set of preimputations (efficient payoff vectors).

The core

Let it be (N, v) and $x, y \in I^*(v)$:

- y dominates x via coalition $S \neq \emptyset$ ($y \text{ dom}_S^v x$) $\Leftrightarrow x_i < y_i$ for all $i \in S$ and $\sum_{i \in S} y_i \leq v(S)$.
- y dominates x ($y \text{ dom}^v x$) if $y \text{ dom}_S^v x$ for some $S \subseteq N$.

Definition (Gillies, 1959)

The core $C(v)$ of (N, v) is the set of preimputations undominated by another preimputation.

- If $C(v) \neq \emptyset$, then it coincides with the set of imputations undominated by another imputation.
- Equivalently,
$$C(v) = \{x \in I(v) \mid \sum_{i \in S} x_i \geq v(S), \text{ for all } S \subseteq N\}.$$

The assignment game (Shapley and Shubik, 1972)

- The assignment game is a cooperative model for a **two-sided** market (Shapley and Shubik, 1972).
- A good is traded in **indivisible units**.
- **Side payments are allowed** and utility is identified with money.
- Each buyer in $M = \{1, 2, \dots, m\}$ **demands one unit** and each seller in $M' = \{1, 2, \dots, m'\}$ **supplies one unit**.
- Each seller $j \in M'$ has a reservation value $c_j \geq 0$ for his object.
- Each buyer $i \in M$ values differently, $h_{ij} \geq 0$, the object of each seller j .
- Buyer i and seller j , whenever they trade, make a joint profit of $(h_{ij} - p) + (p - c_j)$. Hence, $a_{ij} = \max\{0, h_{ij} - c_j\}$.

All these data is summarized in the assignment matrix A :

$$\begin{pmatrix} a_{11} & a_{12} & \dots & a_{1m'} \\ a_{21} & a_{22} & \dots & a_{2m'} \\ \dots & \dots & \dots & \dots \\ a_{m1} & a_{m2} & \dots & a_{mm'} \end{pmatrix}$$

The assignment game

Cooperation means we look at this market as a centralized market where a matching of buyers to sellers and a distribution of the profit of this matching is proposed: $(u, v) \in \mathbb{R}^M \times \mathbb{R}^{M'}$.

✓ A **matching** μ is a subset of $M \times M'$ where each agent appears in at most one pair. Let $\mathcal{M}(M, M')$ be the set of matchings.

✓ A matching μ is **optimal** iff, for any other $\mu' \in \mathcal{M}(M, M')$,

$$\sum_{(i,j) \in \mu} a_{ij} \geq \sum_{(i,j) \in \mu'} a_{ij}.$$

Let $\mathcal{M}_A^*(M, M')$ be the set of optimal matchings.

The **cooperative assignment game** is defined by $(M \cup M', w_A)$, the characteristic function w_A being (for all $S \subseteq M$ and $T \subseteq M'$)

$$w_A(S \cup T) = \max \left\{ \sum_{(i,j) \in \mu} a_{ij} \mid \mu \in \mathcal{M}(S, T) \right\}.$$

The core

The **core**:

$$C(w_A) = \left\{ (u, v) \in \mathbb{R}^M \times \mathbb{R}^{M'} \mid \begin{array}{l} \sum_{i \in M} u_i + \sum_{j \in M'} v_j = w_A(M \cup M') \\ u_i + v_j \geq a_{ij} \text{ for all } (i, j) \in M \times M', \\ u_i \geq 0, \forall i \in M, v_j \geq 0, \forall j \in M'. \end{array} \right\}$$

Given any optimal matching μ , if $(u, v) \in C(w_A)$ then $u_i + v_j = a_{ij}$ for all $(i, j) \in \mu$ and $u_i = 0$ if i is unmatched by μ .

Fact

In the core of the assignment game, third-party payments are excluded

The core

Theorem (Shapley and Shubik, 1972)

The core of the assignment game is non-empty and coincides with the set of solutions of the dual program to the linear assignment problem.

$$w_A(M \cup M') = \max \sum_{i \in M} \sum_{j \in M'} a_{ij} x_{ij}$$

where

$$\begin{aligned} \sum_{i \in M} x_{ij} &\leq 1, \forall j \in M', \\ \sum_{j \in M'} x_{ij} &\leq 1, \forall i \in M, \\ x_{ij} &\geq 0, \forall (i, j) \in M \times M'. \end{aligned}$$

$$\begin{aligned} \min \sum_{i \in M} u_i + \sum_{j \in M'} v_j \\ u_i + v_j &\geq a_{ij} \forall (i, j) \in M \times M', \\ u_i &\geq 0, v_j \geq 0. \end{aligned}$$

Example 1

	3	4
1	4	1
2	2	3

$$u_1 + v_3 = 4$$

$$u_1 + v_4 \geq 1$$

$$u_2 + v_3 \geq 2$$

$$u_2 + v_4 = 3$$

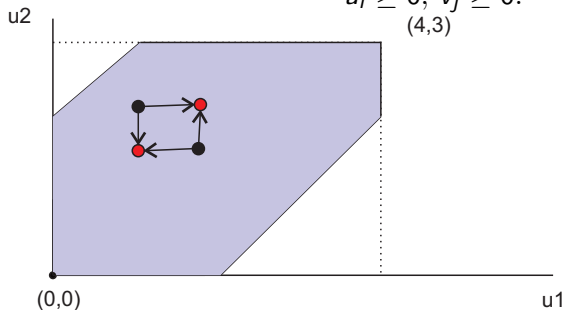
$$u_i \geq 0, v_j \geq 0.$$

(4,3)

$$-2 \leq u_2 - u_1 \leq 2$$

$$0 \leq u_1 \leq 4$$

$$0 \leq u_2 \leq 3$$



■ (\bar{u}, \underline{v}) and (\underline{u}, \bar{v}) , optimal core points for each side.

■ $(\bar{u}, \underline{v}) = (4, 3; 0, 0)$, $(\underline{u}, \bar{v}) = (0, 0, 4, 3)$.

Lattice structure 1

Fact (Shapley and Shubik, 1972)

$C(w_A)$ with the following *partial order(s)* is a *complete lattice*

$$(u, v) \leq_M (u', v') \Leftrightarrow u_i \leq u'_i \quad \forall i \in M.$$

Let $(M \cup M', w_A)$ be an assignment market and $(u, v), (u', v')$ two elements in $C(w_A)$. Then,

$$\begin{aligned} (u, v) \vee (u', v') &= \left((\max\{u_i, u'_i\})_{i \in M}, (\min\{v_j, v'_j\})_{j \in M'} \right) \in C(w_A) \\ (u, v) \wedge (u', v') &= \left((\min\{u_i, u'_i\})_{i \in M}, (\max\{v_j, v'_j\})_{j \in M'} \right) \in C(w_A). \end{aligned}$$

✓ As a consequence the existence of a buyers-optimal core allocation and a sellers-optimal core allocation is obtained.

Fact (Demange, 1982; Leonard, 1983)

For all $i \in M$, $\bar{u}_i = w_A(M \cup M') - w_A(M \cup M' \setminus \{i\})$.

The buyers-optimal core allocation

- The **buyers optimal core allocation** (\bar{u}, \underline{v}) can be obtained by solving $m + 1$ linear programs.
- But since all buyers attain their marginal contribution at the same core point, it can easily be obtained by means of **only two linear programs**: the one that gives an optimal matching μ and

$$\begin{aligned} \max \quad & \sum_{i \in M} u_i \\ \text{where} \quad & u_i + v_j \geq a_{ij} \quad \forall (i, j) \in M \times M', \\ & u_i + v_j = a_{ij}, \quad \forall (i, j) \in \mu, \\ & u_i \geq 0, \quad v_j \geq 0. \end{aligned}$$

Competitive equilibria

- ✓ In this section let us interpret M as a set of bidders and M' as a set of objects.
- ✓ A feasible price vector is $p \in \mathbb{R}^{M'}$ such that $p_j \geq c_j$ for all $j \in M'$.
- ✓ Add a null object O with $a_{iO} = 0$ for all $i \in M$ and price 0. More than one bidder may be matched to O : $Q = M' \cup \{O\}$.
- ✓ The **demand set** of a bidder i at prices p is

$$D_i(p) = \left\{ j \in Q \mid a_{ij} - p_j = \max_{k \in Q} \{ a_{ik} - p_k \} \right\}.$$

- ✓ The price vector p is **quasi-competitive** if there is a matching μ such that, for all $i \in M$, if $\mu(i) = j$ then $j \in D_i(p)$. Then μ is **compatible** with p .
- ✓ (p, μ) is a **competitive equilibrium** if p is a quasi-competitive price, μ is compatible with p and $p_j = c_j$ for all $j \notin \mu(M)$.

Competitive equilibria

Theorem (Gale, 1960)

Let (M, M', A) be an assignment market. Then,

- (p, μ) competitive equilibrium $\Rightarrow (u, v) \in C(w_A)$ where
$$u_i = h_{ij} - p_j \text{ if } \mu(i) = j$$
$$v_j = p_j - c_j, j \in M' \setminus \{O\}$$
- $\mu \in \mathcal{M}_A^*(M, Q)$ with $a_{i\mu(i)} > 0 \forall i \in M$ and $(u, v) \in C(w_A)$
 $\Rightarrow (p, \mu)$ is a competitive equilibrium, where
$$p_j = v_j + c_j \text{ if } j \in M' \text{ and } p_O = 0$$

- ✓ The buyers-optimal core allocation corresponds to the minimal competitive price vector.
- ✓ The sellers-optimal core allocation corresponds to the maximal competitive price vector.

Lattice structure 2

Given a (square) assignment market (M, M', A) , denote by i' the i th seller and assume $\mu = \{(i, i') \mid i \in M\}$ is optimal. Then, the projection of $C(w_A)$ to the space of the buyers' payoffs is

$$C_u(w_A) = \left\{ u \in \mathbb{R}^M \mid \begin{array}{l} a_{ij} - a_{jj} \leq u_i - u_j \leq a_{ii} - a_{ji} \quad \forall i, j \in \{1, 2, \dots, m\} \\ 0 \leq u_i \leq a_{ii} \quad \text{for all } i \in \{1, 2, \dots, m\}. \end{array} \right\}$$

✓ Notice that $C_u(w_A)$ is a **45-degree lattice**.

Theorem (Quint, 1991; Characterization of the core)

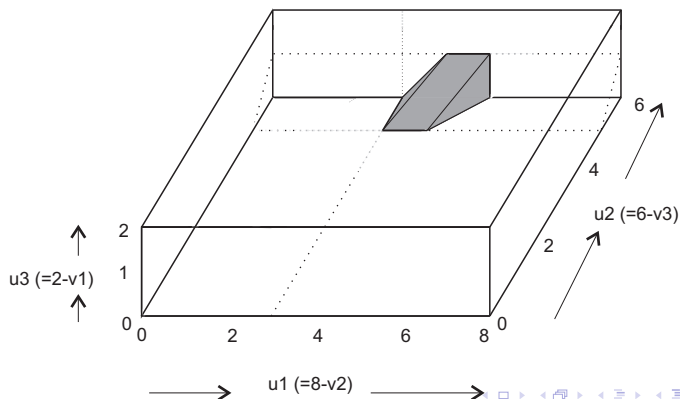
Given any 45-degree lattice L , there exists an assignment game (M, M', A) such that $C(w_A) = L$.

✓ But matrix A in the above theorem may not be unique.

Example 2

	1'	2'	3'
1	5	8	2
2	7	9	6
3	2	3	0

- ✓ Optimal matching: $\mu = \{(1, 2'), (2, 3'), (3, 1')\}$.
- ✓ $(\bar{u}, \underline{v}) = (5, 6, 1; 1, 3, 0)$, $(\underline{u}, \bar{v}) = (3, 5, 0; 2, 5, 1)$.



Example 2

A^α :

	1'	2'	3'
1	5	8	α
2	7	9	6
3	2	3	0

✓ Notice that for all $(u, v) \in C(w_A)$, $u_1 + v_3 \geq 3 > 2$:

$$u_1 + v_3 = u_1 + v_1 + u_3 + v_3 - u_3 - v_1 \geq a_{11} + a_{33} - a_{31} = 5 + 0 - 2 = 3.$$

✓ Hence, all matrices A^α with $\alpha \in [0, 3]$ lead to assignment markets with the same core.

Some properties of the core

Definition (Solymosi and Raghavan, 2001)

(M, M', A) a square assignment market and $\mu \in \mathcal{M}_A^*(M, M')$:

- 1 A has **dominant diagonal** $\Leftrightarrow a_{i\mu(i)} \geq \max\{a_{ij}, a_{k,\mu(i)}\}$ for all $i, k \in M, j \in M'$.
- 2 A has a **doubly dominant diagonal** $\Leftrightarrow a_{ij} + a_{k\mu(k)} \geq a_{i\mu(k)} + a_{kj}$ for all $i, k \in M$ and $j \in M'$.

Theorem (Solymosi and Raghavan, 2001)

Let (M, M', A) be a square assignment market. $C(w_A)$ is **stable** ($\forall x \in I(w_A) \setminus C(w_A), \exists y \in C(w_A), y \text{ dom } x$) $\Leftrightarrow A$ has a **dominant diagonal**.

Markets with the same core

Definition

An assignment market (M, M', A) is **buyer-seller** exact \Leftrightarrow for all $(i, j) \in M \times M'$ there exists $(u, v) \in C(w_A)$ such that $u_i + v_j = a_{ij}$.

Fact (Núñez and Rafels, 2002)

An assignment market (M, M', A) is buyer-seller exact $\Leftrightarrow A$ has a doubly dominant diagonal.

Fact (Martínez-de-Albéniz, Núñez and Rafels, 2011)

Two square assignment markets (M, M', A) and (M, M', B) have the same core \Leftrightarrow for all $(i, j) \in M \times M'$

$$w_A(N \setminus \{i, j\}) = w_B(N \setminus \{i, j\}).$$

Markets with the same core

Theorem (Martínez-de-Albéniz, Núñez and Rafels, 2011)

The set of matrices leading to markets with the same core as (M, M', A) is a join-semilattice $(\langle A \rangle, \leq)$ with one maximal element and a finite number of minimal elements:

$$\langle A \rangle = \bigcup_{q=1}^p [A_q, \bar{A}].$$

In Example 2:

$$\langle A \rangle = \left[\left(\begin{array}{ccc} 5 & 8 & 0 \\ 7 & 9 & 6 \\ 2 & 0 & 0 \end{array} \right), \left(\begin{array}{ccc} 5 & 8 & 3 \\ 7 & 9 & 6 \\ 2 & 3 & 0 \end{array} \right) \right]$$

More References

- 1 On the extreme core points:
 - Balinsky and Gale (1987).
 - Hamers et al. (2002) prove that every extreme core allocation is a marginal worth vector.
 - Characterization as the set of reduced marginal worth vectors (Núñez and Rafels, 2003).
 - A computation procedure (Izquierdo, Núñez and Rafels, 2007).
- 2 On the dimension of the core: Núñez and Rafels, 2008.
- 3 Axiomatic characterizations of the core (on the class of assignment games with reservation values; Owen, 1992):
 - There is a first axiomatization of the core due to Sasaki (1995).
 - Toda (2003): *Pareto optimality, individual rationality, (derived) consistency and super-additivity.*
 - Toda (2005): *Pareto optimality, (projected) consistency, pairwise monotonicity and individual monotonicity (or population monotonicity).*
 - The core is the only solution satisfying *derived consistency and Toda's consistency* (Llerena, Núñez and Rafels, 2013).

Multiple-partners assignment market: Model 1

(Sotomayor, 1992)

A multiple partner assignment game is $M_1(F_0, W_0, \alpha, r, s)$ where

- F is the finite set of firms and W the finite set of workers.
- Firm i hires at most r_i workers and worker k has at most s_k jobs.
- $\alpha_{ik} \geq 0$ the income the pair (i, k) generates if they work together.
- If firm i hires worker k at a salary v_{ik} , its profit is $u_{ik} = \alpha_{ik} - v_{ik}$.
- As many copies of a dummy firm f_0 and a dummy worker w_0 as needed. F_0 and W_0 are the sets of firms and workers with the respective dummy agents.

M_1 : Outcomes

Definition

A **feasible matching** x is a $m \times n$ matrix $(x_{ik})_{(i,k) \in F \times W}$ with $x_{ik} \in \{0, 1\}$ such that

- $\sum_{k \in W} x_{ik} \leq r_i$ for all $i \in F$,
- $\sum_{i \in F} x_{ik} \leq s_k$ for all $k \in W$, where $x_{ik} = 1$ means that i and k form a partnership.

- $C(i, x)$ is the set of workers hired by i under x and as many copies of w_0 as necessary ($|C(i, x)| = r_i$).
- If $C(i, x) \cap W = \emptyset$ then i is unmatched by x (or matched only to w_0).

An outcome in this market is determined by specifying a matching and the way in which the income within each partnership is divided among its members.

M_1 : Pairwise-stability

Definition

A **feasible outcome** $((u, v); x)$ is a feasible matching x and a set of numbers u_{ik} and v_{ik} , for $(i, k) \in F_0 \times W_0$ with $x_{ik} = 1$, such that

- $u_{ik} + v_{ik} = \alpha_{ik}$, $u_{ik} \geq 0$, $v_{ik} \geq 0$ for all $(i, k) \in F \times W$ with $x_{ik} = 1$.
- $u_{iw_0} = u_{f_0k} = u_{f_0w_0} = 0$, $v_{f_0k} = v_{iw_0} = v_{f_0w_0} = 0$.

✓ x is compatible with (u, v) and (u, v) is a feasible payoff vector.

Definition

The feasible outcome $((u, v); x)$ is **pairwise-stable** if whenever $x_{ik} = 0$, $u_{im} + v_{lk} \geq \alpha_{ik}$ for all i 's partners m and all k 's partners l .
(or equivalently $u_i + v_k \geq \alpha_{ik}$, where

$u_i = \min\{u_{ik}\}$ for $k \in C(i, x)$ and $v_k = \min\{v_{ik}\}$ for $i \in C(k, x)$)

M_1 : Example 3

		$s_1 = 1$	$s_2 = 2$
		w_1	w_2
$r_1 = 2$	f_1	3	2
$r_2 = 2$	f_2	3	3

- Let $x_{11} = x_{12} = x_{22} = 1$ and $x_{21} = 0$. (f_2 one unfilled position)
- Let $u_{11} = u_{12} = u_{22} = 1$, $u_{2w_0} = 0$, $v_{11} = 2$, $v_{12} = 1$, $v_{22} = 2$.
- $2 = u_{2w_0} + v_{11} < 3 \Rightarrow ((u, v); x)$ is not pairwise-stable:
 f_2 offers $2 + \varepsilon > v_{11}$, with $0 < \varepsilon < 1$ to w_1 and gets $1 - \varepsilon$.

- There is another optimal matching:

$$x' = \{(f_2, w_1), (f_2, w_2), (f_1, w_2), (f_1, w_0)\} \Rightarrow w_A(F \cup W) = 8.$$

- The characteristic function is: $w_A(f_i) = w_A(w_k) = 0$,
 $w_A(f_1, w_1) = 3, w_A(f_1, w_2) = 2, w_A(f_2, w_1) = 3, w_A(f_2, w_2) = 3$
 $w_A(f_1, f_2, w_1) = 3$,
 $w_A(f_1, f_2, w_2) = w_A(f_1, w_1, w_2) = 5, w_A(f_2, w_1, w_2) = 6$

Then $(U_1, U_2; V_1, V_2) = (2, 1; 2, 3)$ is in the core.

The set of pairwise-stable payoffs does not coincide with the core.

M_1 : Pairwise-stability

Definition

The feasible matching x is **optimal** if, for all feasible matching x' ,

$$\sum_{(i,k) \in F \times W} \alpha_{ik} \cdot x_{ik} \geq \sum_{(i,k) \in F \times W} \alpha_{ik} \cdot x'_{ik}.$$

Fact

If $((u, v); x)$ is pairwise-stable, then x is an optimal matching.

Theorem

The set of pairwise-stable outcomes for $M_1(\alpha)$ is nonempty.

M_1 : Example 3

		$s_1 = 1$	$s_2 = 2$
		w_1	w_2
$r_1 = 2$	f_1	3	2
$r_2 = 2$	f_2	3	3

Fix an optimal matching ($x_{11} = x_{12} = x_{22} = 1 = x_{20}$) and define the related one-to-one assignment market:

	w_1^1	w_2^1	w_2^2
f_1^1	3	0	0
f_1^2	0	2	0
f_2^1	3	0	3
f_2^2	3	0	0

A core-element of the one-to one assignment game gives a pairwise-stable outcome of M_1 , for instance:

$$(2, 2, 3, 0; 1, 0, 0) \rightarrow (u_{11}, u_{12}, u_{22}, u_{20}; v_{11}, v_{12}, v_{22}, v_{20}) = (2, 2, 3, 0; 1, 0, 0, 0)$$

$$(0, 0, 0, 0; 3, 2, 3) \rightarrow (u_{11}, u_{12}, u_{22}, u_{20}; v_{11}, v_{12}, v_{22}, v_{20}) = (0, 0, 0, 0; 3, 2, 3, 0)$$

M_1 : Optimal pairwise-stable outcomes

Theorem

There exists at least one F -optimal pairwise-stable outcome and one W -optimal pairwise-stable outcome for $M_1(\alpha)$.

Take x an optimal matching, if $((\bar{u}', \underline{v}'); \tilde{x})$ is the F -optimal stable outcome of a related one-to-one assignment game, consider the related pairwise-stable outcome for $M_1(\alpha)$: $((\bar{u}, \underline{v}); x)$. This is F -optimal for $M_1(\alpha)$: for all pairwise-stable outcome $((u, v); x')$,

$$\sum_{k \in W} \bar{u}_{ik} x_{ik} \geq \sum_{k \in W} u_{ik} x'_{ik} \text{ for all } i \in F.$$

✓ Any **algorithm** to compute the optimal stable outcomes of a simple assignment game can be used to obtain the optimal stable outcomes of the multiple partners game.

M_1 : Competitive equilibria (Sotomayor, 2007)

Let us now think of buyers and sellers instead of firms and workers.

Definition

Given (B, Q, A, r, s) , the feasible outcome $((u, p); \mu)$ is a competitive equilibrium iff

- 1 For all $b \in B$, if $\mu(b) = S$, then $S \in D_b(p)$,
- 2 For all $q \in Q$ unsold, $p_q = 0$.

✓ In a competitive equilibrium, every seller sells all his items at the same price. If a seller has two identical objects, q and q' and $p_q > p_{q'}$, then no buyer will demand a set of objects S that contain object q (since by replacing by q' will obtain a more preferable set of objects). Then q would remain unsold with a positive price, in contradiction with the definition of competitive price outcome.

✓ This is due to the assumption of the model under which no buyer is interested in acquiring more than one item of a given seller.

M_1 : Competitive equilibria

- Every competitive-equilibrium outcome is a pairwise-stable outcome.
- A pairwise equilibria outcome where the sold objects of a same seller have the same price is a competitive-equilibrium outcome.
- Given a pairwise stable outcome $((u, v), \mu)$, define $v'_{pq} = \min_{q \in \mu(p)} v_{pq}$ and u' the corresponding payoff for the buyers. Then $((u, v), \mu)$ is a competitive-equilibrium payoff.

		$s_1 = 1$	$s_2 = 2$
		w_1	w_2
$r_1 = 2$	f_1	3	2
$r_2 = 2$	f_2	3	3

$$(u_{11}, u_{12}, u_{22}, u_{20}; v_{11}, v_{12}, v_{22}, v_{20}) = (2, 2, 3, 0; 1, 0, 0, 0)$$

$$(u_{11}, u_{12}, u_{22}, u_{20}; v_{11}, v_{12}, v_{22}, v_{20}) = (0, 0, 0, 0; 3, 2, 3, 0) \rightarrow (0, 0, 1, 0; 3, 2, 2, 0)$$

M_1 : Competitive equilibria

- In Sotomayor (1999) it is proved the lattice structure of the set of pairwise-stable payoffs.
- By the above procedure, this structure is inherited by the set of competitive equilibria payoffs.
- Hence, there exists a buyers-optimal competitive equilibria payoff vector and a sellers-optimal competitive equilibria payoff vector.

M_1 : The core

An outcome specifies for each agent a set of payments made by the group of agents matched to him. Thus an agent's payoff is the sum of these payments. We now look directly at the total payoff of each agent (there is a loss of information).

Definition

A **feasible payoff** is $((U, V); x)$, where x is a feasible matching, $U \in \mathbb{R}_+^F$, $V \in \mathbb{R}_+^W$ and

i) $U_i = 0$ if i unmatched; $V_k = 0$ if k unmatched,

ii) $\sum_{i \in F} U_i + \sum_{k \in W} V_k \leq \sum_{(i,k) \in F \times W} \alpha_{ik} x_{ik}$.

Definition

The feasible payoff $((U, V); x)$ is in the **core** if there are no subsets $R \subseteq F$, $S \subseteq W$ and a feasible matching x' such that

$$\sum_{i \in R} U_i + \sum_{k \in S} V_k < \sum_{(i,k) \in R \times S} \alpha_{ik} x'_{ik}.$$

M_1 : The core

- ✓ Coalitional rationality for buyer-seller pairs does not suffice to describe the core.
- ✓ A market with one firm and three workers.

	$s_1 = 1$	$s_2 = 1$	$s_3 = 1$			
	w_1	w_2	w_3			
$r_1 = 2$	f_1	<table border="1"><tr><td>1</td><td>2</td><td>3</td></tr></table>	1	2	3	
1	2	3				

- The feasible outcome $((U, V); x)$ where $U = 1$, $V = (0, 1, 3)$ and $x = (0, 1, 1)$ is blocked by $R = \{f_1\}$, $S = \{w_1, w_2\}$ and the matching $x' = (1, 1, 0)$.
- But there are no blocking pairs since $U_1 + V_k \geq \alpha_{1k}$ for all k .

Theorem

Every pairwise-stable outcome $((u, v); x)$ for $M_1(\alpha)$ gives a payoff vector $((U, V); x)$ in the core of the game generated by this market: $\sum_{f \in S} U_f + \sum_{w \in R} V_w \geq w_A(S \cup R)$. Hence, *the core is nonempty*.

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Multiple-partners assignment market: Model 2 (Thompson, 1981; Crawford and Knoer, 1981; Sotomayor, 2002)

- Let F be a finite set of firms, W a finite set of workers and for each $(f, w) \in F \times W$, a_{fw} represents the amount of income the pair can generate.
- The **capacity** of each agent is not the number of different partnerships he can establish but the number of **units** of work he **supplies or demands**. Let p_i be the capacity of firm $i \in F$ and q_j the capacity of worker $j \in W$.
- In Operations Research, finding an optimal assignment to this situation is known as the **transportation problem**.

$$\begin{aligned} \max \quad & \sum_{F \times W} x_{ij} a_{ij} \\ \text{where} \quad & \sum_{j \in W} x_{ij} \leq p_i, \text{ for all } i \in F, \\ & \sum_{i \in F} x_{ij} \leq q_j, \text{ for all } j \in W. \\ & x_{ij} \geq 0, \text{ for all } (i, j) \in F \times W. \end{aligned}$$

If $p_i, q_j \in \mathbb{Z}$, there exists integer solution $x = (x_{ij})$ (Dantzing, 1963).

M_2 : Solutions to the dual linear problem

- The dual linear problem is:

$$\begin{aligned} \min \quad & \sum_{i \in F} p_i y_i + \sum_{j \in W} q_j z_j \\ \text{where} \quad & y_i + z_j \geq a_{ij}, \text{ for all } (i, j) \in F \times W, \\ & y_i \geq 0, z_j \geq 0, \text{ for all } (i, j) \in F \times W. \end{aligned}$$

- Given a solution (y, z) to the dual problem, the payoff vector (u, v) where $u_i = p_i y_i$ for all $i \in F$ and $v_j = q_j z_j$ for all $j \in W$, belongs to the core of the related assignment game.
- In this vector, **each firm pays equally each unit of labour** (even though they correspond to different workers) and each worker receives the same payment for each unit of labour (even though they correspond to different firms).

Theorem

The core of the multiple-partner assignment game M_2 is non-empty

M_2 : Differences with the assignment game

- The core strictly contains the set of solutions of the dual problem.

For instance, in a market with one firm f_1 with capacity $r_1 = 2$, one worker w_1 with capacity $s_1 = 1$ and $a_{11} = 4$. The characteristic function is $w_A(f_1) = w_A(w_1) = 0$, $w_A(f_1, w_1) = 4$.

The core is $\{(u, 4 - u) \mid 0 \leq u \leq 4\}$ but the only solution to the dual problem is $(0, 4)$.

- Inside the core there is no opposition of interest between the two sides of the market and the core is not a lattice.

$$s_1 = 1 \quad s_2 = 1$$

$$w_1 \quad w_2$$

$$r_1 = 2 \quad f_1 \quad \begin{array}{|c|c|} \hline 3 & 3 \\ \hline \end{array}$$

$$w_A(f, w_1) = w_A(f, w_2) = 3, w_A(f, w_1, w_2) = 6$$

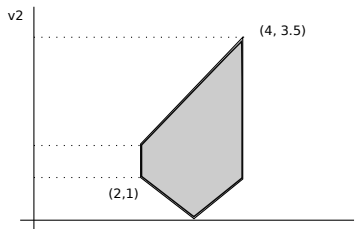
$$(u; v) = (5; 1, 0), (u'; v') = (4; 0, 2) \in C(w_A) \text{ but}$$

$$(u \vee u', v \wedge v') = (5; 0, 0) \notin C(w_A)$$

M_2 : Existence of optimal core elements for each sector

- It is an open problem the **existence of a core element that is optimal** for each side of the market.
- There may **not be a worst core element** for one side of the market.

		$s_1 = 1$	$s_2 = 3$
		w_1	w_2
$r_1 = 2$	f_1	4	1
$r_2 = 2$	f_2	4.5	1.5



M_2 : The many-to-one case

- All agents on one side (let us say the workers) have capacity 1.
- Then, there exists an optimal core allocation for each side of the market (which is the worst one for the opposite side).
- But the core does not have a lattice structure

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Thank you!